CPRE 491 STATUS REPORT #5

November 3,2019 - November 10,2019

Group: SDMAY20-52

Project Title: KEY EXCHANGE OUTSIDE OF TCP/IP

Client & Advisor: Julie Rursch

Team Members:

- Logan Woolery
 Lead Integrations Engineer
- Jacob Moody Server Developer Lead
- Joel Wacker
 Android Developer
- Andre C
- Server Development Tester
- Jack Potter
 Client Architecture Tester
- Jordan Svoboda IOS Developer

Past Week Accomplishments

- Andre-
 - To speed up the testing process, defaulting to Python code stubbing then Go migration in future (if necessary)
 - > Continue research to test cryptographic applications of our project
- Jacob-Continued development of backend code
 - > Finalize some sample methods of passing messages to and from the server
- Jack
 - Searched for cross platform crypto library
 - Found Crypto++ lots of implementations written in c++
 - Portable
 - Could be built into both apps easily (hopefully)
 - May need to find golang fork (probably not necessary)
 - > Experimented with Android studio configuration to speed up emulation
 - unsuccessful
- Joel
 - Zbar found to decipher Qrcodes from any image, no matter the amount of background data present

- Android x86 testing with GPU rendering to reduce CPU usage
- Jordan-Continued development of prototype app
 - > Did research on how to circumvent restrictions on iOS code building on Windows
 - Found an article detailing steps that could be taken to create an app that is hot reloadable for iOS but developed on a Windows machine
 - Need to spend some time testing this workaround with the sample code I've developed
- Logan
 - ► Flutter application skeletoning and basic test

Pending Issues

- Need to find a new way to build code for iOS
 - > Continue trying to get the workaround tested
- Need to get some sample application code loaded onto some devices to test

| Team Member | Contribution | Weekly Hours | Total |
|----------------|----------------------------------|--------------|-------|
| Jacob Moody | Team Meetings Research | 5 | 32 |
| Joel Wacker | Team Meetings Research | 6 | 32 |
| Andre C | Team Meetings Research | 8 | 35 |
| Jordan Svoboda | Team Meetings iOS development | 6 | 34 |
| Logan Woolery | Team Meetings Research | 7 | 33 |
| Jack Potter | Team Meetings Research | 6 | 34 |

Individual Contributions

Plans for Coming Week

- Andre-
 - Continue development of test cases
 - > Start writing test cases for message storage and retrieval
- Jacob-
 - > Start looking at ways to store the messages on the server
- Jack
 - Find other libraries that may be necessary (communication, etc) and begin auditing for security
 - Prefer cross platform libraries
 - Write test code for crypto++ library to ensure it builds on multiple platforms as expected
- Joel
 - > Android app development for taking temporary images with front facing camera
 - Images processed by Zbar
 - > Possible testing with Fldigi libraries for audio transmission
- Jordan- Continue iOS app prototyping
 - Continue testing the workaround and ensure that it can be successfully implemented with the code I have developed
 - Need to figure out if workaround is reliable/safe to use
 - Continue trying to develop the prototype
 - Welcome screen for the app
- Logan
 - > Implement POC for protocol outside of flutter to test viability without mobile overhead